2018 Spring Fishing Tournament Results

Anglers,

Thank you all for participating in our 7th Annual White Lake Fishing Tournament on June 9th. Despite the overcast skies and the rain, we still had a great day for fishing and catching. It was the perfect storm for conditions: overcast skies, light breeze, cooler temps and a light rain that added oxygen to the water. White Lake is a fantastic fishery that we are lucky to have as a resource for fishing. We had a 15 boat field this year with 43 participants. More than 85 pounds of fish were weighed and recorded.

Congrats to all of our young angers as well. It was great seeing so many young anglers braving the elements.

Logan Brown took home the trophy for the Largest Fish - Under 13 yrs Category with a whopping 3 lbs, 11 oz Largemouth Bass.

Henry Whelan came in second with a 2 lbs, 3 oz Largemouth Bass. Henry and Logan both took home a \$10 gift certificate to a local bait store.

First place for best overall catch went to **Brian and Jay Brown** with 11 lbs 2 oz (A White Lake Fishing Tournament record).

Second place: **Don, Brandon, Ava and Logan Brown** with 10 lbs, 6 oz.

Third place: Mike Mirabitur, Gary Miller, Mark Schoder, Keith Hughes and Keith Erdman with 9 lbs, 11 oz.

Largest Fish went to: **Brian Brown** with a 4 lbs, 7 oz Largemouth Bass.

Special mention to **Chris Kurowski** who landed a 14 inch crappie which qualifies for a Michigan DNR Master Angler Patch.

No Walleye were caught and presented at the weigh-in.

Plaques for 1st and 2nd place Best Catch and 1st Place Biggest Fish will be awarded at the WLCL volunteer dinner later this year.

<u>Click here</u> to see photos from the event.

I welcome your suggestions on how we can improve future tournaments. (Additional categories, prizes, etc)

We will be announcing the date for our new Fall fishing tournament, which will be sometime in September. Stay tuned.

Once again, thank you for making this year's tournament a success. I hope you had fun.

Tight Lines,

Scott Trudell White Lake Citizens League